



PATRICIA GOMEZ

Graduated from ENTI-UB, a university affiliated with the **University of Barcelona**, with a degree in **Artistic Creation of Video Games**, so I perform very well in many aspects like: 3D modeling, 3D texturing, concepts, storyboards and editing videos.

I am a very positive person, organized, energetic and capable of working under a lot of pressure. I function very well in groups and in front of the public, as I consider myself very extroverted and very patient.

CONTACT



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Languages:

Spanish: Native

English: High

Catalan: Medium



Education:

University degree in artistic creation of video games - University of Barcelona

EXPERIENCE

Waitress at Meson Fidel (2019-2023)

4 years working in bar located in a tourist area.

Playable Dreams Studios (2023-2024)

6 months working on the Playable Dreams team. My responsibilities were: 3D modeling of basic assets, creation of multiple concepts (environment, characters, weapons, etc.), storytelling, and team integration.

Freelance

Freelance illustrator and modeler for commissions.

KNOWLEDGE

Photoshop



3D max



Blender



Unreal



Substance Painter



Premier

